

Blueprint Framework

Tier Framework

| | Higher Risk \longrightarrow Lower Risk of Community Disease Transmission | | | |
|---|---|-----------------------|--------------------|-------------------|
| | Widespread Tier 1 | Substantial Tier 2 | Moderate Tier 3 | Minimal Tier 4 |
| Measure* | | | | |
| Adjusted Case Rate for Tier Assignment** (Rate per 100,000 excluding prison cases, 7 day average with 7 day lag) | >7 | 4-7 | 1-3.9 | <1 |
| Testing Positivity*** (Excluding prison cases, 7 day average with 7 day lag) | >8% | 5-8% | 2.4-9% | <2% |

California COVID-19 Case Rate Adjustment Factor

Linear Adjustment Factor Table

| Testing Volume | Case Rate Adjustment Factor* |
|-----------------------|------------------------------|
| 0 | 1.4 |
| 0.25*Average | 1.3 |
| .50*Average | 1.2 |
| .75*Average | 1.1 |
| Average | 1 |
| 1.25*Average | 0.9 |
| 1.5*Average | 0.8 |
| 1.75*Average | 0.7 |
| 2.0*Average and above | 0.6 |

*Average = State Average volume of testing/100K persons
Counties with fewer than ~100,000 individuals will be exempted from case rate adjustments, and counties with test positivity <3.5% will be exempted from adjustment for testing rates lower than the state average.

| SECTORS | Widespread Tier 1 | Substantial Tier 2 | Moderate Tier 3 | Minimal Tier 4 |
|---|--|--|------------------------------------|------------------------------------|
| Critical Infrastructure | Open with modifications | Open with modifications | Open with modifications | Open with modifications |
| Limited Services | Open with modifications | Open with modifications | Open with modifications | Open with modifications |
| Hair Salons & Barbershops | Open Indoors with modifications | Open indoors with modifications | Open indoors with modifications | Open indoors with modifications |
| All Retail (including critical infrastructure, except standalone grocers) | Open Indoors with modifications • Max 25% capacity | Open Indoors with modifications • Max 50% capacity | Open Indoors with modifications | Open Indoors with modifications |

| SECTORS | Widespread Tier 1 | Substantial Tier 2 | Moderate Tier 3 | Minimal Tier 4 |
|--|---|---|---|--|
| Shopping Centers (Malls, Destination Centers, Swap Meets) | Open Indoors with modifications <ul style="list-style-type: none"> • Max 25% capacity • Closed common areas • Closed food courts | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity • Closed common areas • Reduced capacity food courts (see restaurants) | Open indoors with modifications <ul style="list-style-type: none"> • Closed common areas • Reduced capacity food courts (see restaurants) | Open Indoors with modifications <ul style="list-style-type: none"> • Reduced capacity food courts (see restaurants) |
| Personal Care Services | Outdoor Only with modifications | Open indoors with modifications | Open indoors with modifications | Open indoors with modifications |
| Museums, Zoos, and aquariums | Outdoor Only with modifications | Open indoors with modifications <ul style="list-style-type: none"> • Indoor activities max 25% capacity or 100 people, whichever is fewer | Open indoors with modifications <ul style="list-style-type: none"> • Indoor activities max 50% capacity or 200 people, whichever is fewer | Open indoors with modifications |

| SECTORS | Widespread Tier 1 | Substantial Tier 2 | Moderate Tier 3 | Minimal Tier 4 |
|--------------------------|---------------------------------|--|---|--|
| Places of Worship | Outdoor Only with modifications | Open indoors with modifications <ul style="list-style-type: none"> • Max 25% capacity or 100 people, whichever is fewer | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity or 200 people, whichever is fewer | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity |
| Movie theaters | Outdoor Only with modifications | Open Indoors with modifications <ul style="list-style-type: none"> • Max 25% capacity or 100 people, whichever is fewer | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity or 200 people, whichever is fewer | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity |
| Hotels and lodging | Open with modifications | Open with modifications <ul style="list-style-type: none"> • +Fitness centers (+10%) | Open with modifications <ul style="list-style-type: none"> • +Fitness centers (+25%) <ul style="list-style-type: none"> • +Indoor pools | Open with modifications: <ul style="list-style-type: none"> • +Fitness Centers (50%) <ul style="list-style-type: none"> • +Spa facilities etc |
| Gyms and Fitness Centers | Outdoor Only with modifications | Open indoors with modifications <ul style="list-style-type: none"> • Max 10% capacity or 100 people, whichever is fewer | Open indoors with modifications <ul style="list-style-type: none"> • Max 25% capacity or 100 people, whichever is fewer <ul style="list-style-type: none"> • +indoor pools | Open indoors with modifications <ul style="list-style-type: none"> • +Saunas <ul style="list-style-type: none"> • +Spas • +Steam rooms • Max 50% capacity |

| SECTORS | Widespread Tier 1 | Substantial Tier 2 | Moderate Tier 3 | Minimal Tier 4 |
|---|--|--|---|---|
| Restaurants | Outdoor Only with modifications | Open indoors with modifications <ul style="list-style-type: none"> • Max 25% capacity or 100 people, whichever is fewer | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity or 200 people, whichever is fewer | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity |
| Wineries | Outdoor Only with modifications | Outdoor Only with modifications | Open indoors with modifications <ul style="list-style-type: none"> • Max 25% capacity indoors, or 100 people, whichever is fewer | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity or 200 people indoors, whichever is fewer |
| Bars, Breweries, and Distilleries (where no meal provided) (follow restaurants where meal is provided) | Closed | Closed | Open Outdoors with modifications | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity or 200 people indoors, whichever is fewer |
| Family Entertainment Centers | Outdoor Only with modifications e.g. <ul style="list-style-type: none"> • Kart Racing • Mini Golf • Batting Cages | Outdoor Only with modifications e.g. <ul style="list-style-type: none"> • Kart Racing • Mini Golf • Batting Cages | Open Indoors for naturally distanced activities with modifications <ul style="list-style-type: none"> • Max 25% capacity or 100 people, whichever is fewer • Bowling Alleys • Climbing Walls | Open indoors for activities with increased risk of proximity and mixing with modifications <ul style="list-style-type: none"> • Max 50% capacity or 200 people indoors, whichever is fewer • Arcade Games • Ice and roller skating • Indoor playgrounds |

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|-------------------------------|---|---|---|---|
| Cardrooms, Satellite Wagering | Outdoor Only with modifications | Outdoor Only with modifications | Open indoors with modifications <ul style="list-style-type: none"> • Max 25% capacity | Open indoors with modifications <ul style="list-style-type: none"> • Max 50% capacity |
| Offices | Remote | Remote | Open indoors with modifications <ul style="list-style-type: none"> • Encourage telework | Open indoors with modifications <ul style="list-style-type: none"> • Encourage telework |
| Professional sports | Open <ul style="list-style-type: none"> • Without live audiences • With modifications | Open <ul style="list-style-type: none"> • Without live audiences • With modifications | Open <ul style="list-style-type: none"> • Without live audiences • With modifications | Open <ul style="list-style-type: none"> • Without live audiences • With modifications |

Links to CDPH:

<https://www.cdph.ca.gov/Programs/CID/DCDC/Pages/COVID-19/COVID19CountyMonitoringOverview.aspx>

<https://covid19.ca.gov/safer-economy/>